frog   WORK   APPROACH   ABOUT   DESIGNMIND   LET'S TALK

Technology
Mexico City

Design Technologist II

Join us to do the best work of your life.

At frog, we share a passion for transforming the human experience by taking on complex challenges, big asks, and things that have never been done before. We apply design to create new strategies, systems, and even entirely new businesses. We know that takes all types of people and believe that diverse backgrounds and experiences creates a stronger frog.

Our work is transformative because our people are extraordinary: Creative, inventive, and open-minded. We build teams around hybrid skills in order to uncover opportunities in unique ways. Together, we advance the human experience through design.

The Position: Design Technologist II

Design Technologists at frog play the role of part futurist and part pragmatist while being a hands-on and organizer of technical insights, experiments, proofs, and models that bridge the gap between creative design services and software architecture and engineering as part of the successful delivery of innovative solutions for our clients. As a Design Technologist, you will be assisting in driving technology platform research and experimentation, concept exploration, prototyping, and ideation within the creative process for designing user experiences in software. You will help to identify and analyze current and future UX technology patterns and trends, perform in-depth investigation and experimentation with emerging platforms and frameworks, and identify new opportunities and business value for UX innovation and differentiation with technology enablers. You collaborate closely with the creative organization to express design assets and artifacts in the form of user experience simulations, interactive prototypes, technical proof-of-concepts, and UI/presentation layer.

You are a maker and a tinkerer. You are not afraid to get your hands dirty, and you like challenges. You are creative, and technology is your medium.

You Are:

Someone who wants to influence your own development. You're looking for a company where you have the opportunity to pursue your interests across functions and geographies, and where a job title is not considered the final definition of who you are, but the starting point. You bring to the organization the following competencies;

- Professional experience designing and developing user interfaces, UX concepts, web sites and applications on a variety of platforms, frameworks, and methodologies.
- Bachelor's Degree in the sciences, engineering, or a creative discipline or equivalent experience.
- Proficiency in the following:
  - Web Standards (HTML5, CSS3 [transitions, animations, behaviors])
  - CSS Compilation (LESS, SASS)
  - Digital media (HTML5 Audio & Video)
  - JavaScript (core and frameworks/libraries such as jQuery)

- Detailed knowledge of cross-browser UI issues

    - Additional presentation-layer libraries and frameworks
- Good working knowledge of:
    - At least one of the following: JavaScript MV* frameworks (Ember, Backbone, Angular, Knockout, React, Riot)
    - Server technologies (Node.js, Python, R+R)
    - CMS (SharePoint, Sitecore, Wordpress)

Plus (Depending on level):

- Full Stack Development (Server Technologies: Node, Python, Rails)
- Strong skills and experience in effective collaboration and technical problem solving within multidisciplinary teams representing product or service owners and stakeholders, creative visual and interaction designers, business strategists, technology platform providers, software architects and engineers, quality assurance personnel, and operational support groups
- An exemplary attention to detail to accurately translate designs while maintaining a high level of code quality
- Exceptional written and verbal communications skills along with experience in preparing and delivering documentation, proposals, presentations, and structured working sessions to all levels in a client organization
- Ability to accurately estimate project scope and tasks
- Availability to travel between 10% and 20% for engagements in support of new business development, program kickoffs or working sessions involving creative and technical ideation exercises, and design integration support phases with software engineering counterparts
- Ideal candidates will have a recent work portfolio of successful UI releases and can demonstrate a passion for current visual and interaction design technology trends and practices in a modern web technology context

Please note: frog is an international work environment, with global clients. As such, fluency in English is an absolute must. Please submit an English CV.

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